



CURRICULUM INFORMATION FOR PARENTS

Year 1 Term 2

Literacy	Numeracy
<p>Within the following units children will..</p> <p>Spelling, Punctuation and Grammar:</p> <ul style="list-style-type: none"> Correctly form letters of the alphabet and begin to join. Attempt to replicate a verbal sentence in writing. Punctuate sentences accurately using capital letters, finger spaces and full stops. Begin to recognise and use alternative punctuation, e.g. question marks. Spell unfamiliar words using phonetically plausible attempts and learn how to spell non-decodable words. Explore past tense grammar. <p>Fiction and Poetry</p> <ul style="list-style-type: none"> Read and retell a selection of traditional tales and legends using puppets, props and role play. Develop an understanding of story structures when writing at greater length– start, middle and end. Read a variety of poems, identifying rhyme and repetition. Create short simple texts on paper and on-screen. Name key features of a text e.g. author, illustrator, blurb, title, contents page. <p>Non-Fiction</p> <ul style="list-style-type: none"> Use dictionaries, glossaries, registers and other alphabetically ordered texts. Locate and use the features of non-fiction texts e.g. contents page and glossary. Write own information texts to give information clearly using non-fiction features. Write a set of simple instructions. <p>Homework</p> <ul style="list-style-type: none"> Practice and spell five words each week. Read and discuss their reading book with an adult. Identify punctuation and grammar. Complete online reading activities. 	<p>Within the following topics children will..</p> <p>Numbers to 20</p> <ul style="list-style-type: none"> Count forward and backwards from 20. Count objects and represent using ten frames. Write numerals and number words to twenty. Compare groups of objects (more or less) and order numbers by size and sequence. <p>Number Bonds</p> <ul style="list-style-type: none"> Find ways to make numbers from 2 parts (e.g. 7 and 3 make 10). <p>Addition within 20</p> <ul style="list-style-type: none"> Use knowledge of number bonds to add 2 numbers. Add 2 groups of objects by counting on. Find the missing number in number sentences. <p>Subtraction within 20</p> <ul style="list-style-type: none"> Subtract a given number of objects from a group to find the amount remaining. Subtract using knowledge of number bonds and subtract by counting back. Write addition and subtraction sentences. <p>Position</p> <ul style="list-style-type: none"> Follow directions and give instructions to program moveable toys. <p>Shape & Measure</p> <ul style="list-style-type: none"> Name, sort and group 2d and 3d shapes. Measure and compare length and height using objects e.g. cubes, paperclips. Complete repeating patterns. <p>Homework</p> <ul style="list-style-type: none"> Complete online activities.
Spring Topic: Dungeons and Dragons	Science
<p>As Geographers children will:</p> <ul style="list-style-type: none"> Interpret simple maps and aerial views of places, looking for key geographical features, e.g. river, mountain. Use maps to locate castles around the United Kingdom. Name and describe places, e.g. coastal, rural, city. <p>As Historians children will:</p> <ul style="list-style-type: none"> Develop web-based research skills to find historical information about castle life, specifically occupations, entertainment, clothing and food to compare life now to life in the past. Research local heritage and following own lines of enquiry. Represent our historical findings through labelled diagrams, illustrations and written work. <p>As Artists:</p> <ul style="list-style-type: none"> Design and create a coat of arms using symbols and colour. Suggest how artists have used colour, pattern and shape to produce a piece of artwork. <p>As Designers we will:</p> <ul style="list-style-type: none"> Plan, design, make and evaluate an item of food for a medieval banquet. Measure ingredients and use simple tools and equipment safely. Design and make a dragon for a dragon adventure story. 	<p>Within the following topics children will:</p> <p>Materials:</p> <ul style="list-style-type: none"> Identify, name and sort a variety of everyday materials, including wood, plastic, glass, metal, and rock. Describe and compare the properties of a variety of everyday materials. Investigate which materials can be changed by squashing, bending, twisting and stretching. Carry out simple investigations by evaluating the properties of materials e.g. water-resistance, strength and flexibility. (Testing new dragon sculptures for the year one garden.) <p>Seasonal Change:</p> <ul style="list-style-type: none"> Observe signs of spring in the natural world. Complete weather reports across the changing season. <p>Working Scientifically:</p> <ul style="list-style-type: none"> Ask simple questions to begin planning an investigation. Make predictions before testing. Performing simple fair tests. Begin to use scientific vocabulary.
Computing	PE
<p>Children will: Continue to develop skills in coding software to program simple instructions to move an onscreen object forward, backwards and from side to side and be aware of simple e-safety rules.</p>	<p>Children will: Explore and develop their gymnastic skills movement to produce sequences using floor and apparatus.</p>
Music	
<p>Children will: Develop an increasing awareness of how beat and rhythm are created through song, body percussion and musical instruments. Describe pieces of music using a widening range of musical vocabulary.</p>	<p>Explore rhythm and timing when moving in response to musical stimulus.</p>

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